		[_K] .	1.	L			T				,						
* .	Sany	4any 4NT	3NT	3 ≯	₩ W	. ₽	2NT	2 *	2◀	2*	2*	INT	— ≯	- 4	*	30	OPENING
					Total committee to the last one below the						×					· ×	TICK IF ARTIFICIA
	00	7		6	6	6		(5) 6	(5) 6	(5) 6			U ₁	v	4	2	MIN. NO. O CARDS
					de annual de des est de annual de des					. 5							NEG.DBL THRU
	PRE	PRE	Solid 4M opening	PRE	PRE	PRE	22+24 bal	Weak two, <10 points Flexible in 3 rd seat	Weak two, <10 points Flexible in 3 rd seat	Weak two, <10 points Flexible in 3 rd seat	20-21 bal, or any GF	15-17, can include 5M/6m	10+ natural/12-14bal/18-19bal	10+ natural/12-14bal/18-19bal	10+ natural/12-14bal/18-19bal	10+ natural/12-14bal/18-19bal	DESCRIPTION
•			4♣= transfer into your suit, 4 ♦=bid your suit	New suit =Nat, F1	New suit =Nat, F1	New suit =Nat, F1	3♣= 4 card stayman (smolen), 3♦/♥ Transfers, 3♠ minor suit ask, 4♣/♦/♥/♠=two below transfers	New suits=F1, 2NT=Ask	New suits=F1, 2NT=Ask	New suits=F1, 2NT=Ask	2 ← = relay, 2M/3m= to play opposite 20-21bal 2NT= weak both minors	2♠= Stayman, $2 / \sqrt{9}$ = transfers, $2 ♠$ = a minor/both minors weak or GF, $3m$ = nat inv, $3M$ =splinter $13(45)$, $4 ♣ / ♦$ =transfers, $4M$ = to play	As above [1S-3H is 9-11 with 6H]	2/1=GF, INT=semi forcing, 2NT=inv+ 4 card support, 2♠= weak 6+ spades, 3m=9-11 6m, 2♦=5-9 with 3, 3♦= pre	2 = inv+ with diamonds, $2M = weak$, $2NT = nat inv$, $3 = pre$	2.4= inv+ with clubs, 2M= weak, 2NT= nat inv, 3.4= pre	RESPONSES
	3041 RKCB Italian Cues Specific King Ask (6 trumps = none)						2NT-3 → -3NT = no interest in minors	2♠-2NT: 3any= singleton, 3 trumps= bal, 3NT= max bal	2♥-2NT: 3any= singleton, 3 trumps= bal, 3NT= max bal	2 ♦-2NT: 3any= singleton, 3 trumps= bal, 3NT= max bal	2.42.0-2.0-2.1bal .	INT-2♠-2NT= equal length or better ♦ INT-2♠-2♦-3M= Smolen 4M5oM	As above	1M-2NT: 3♠=any min, 3♠=bal 15+, 3♥/♠NT= 15+ shortage in ♠/♦/oM	1 → -2 → -2 any = singleton 2-Way Checkback after 1X-1Y-1NT	1.4-2.4-2any= singleton 2-Way Checkback after 1X-1Y-1NT	SUBSEQUENT ACTION
	DDING										¥		Drury 2.4=9-11 with 3S	Drury 2*=9-11 with 3H			PASSED HAND BIDDING

DEFENSIVE AND COMPETITIVE BIDDING OVERCALLS (Style: Responses: 1/2 Level: Reopening)	OPENING LEADS STYLE	LE EADS STYLI	LEADS AND SIGNALS	SNALS			W B F CONVENTION CARD
Sound, new suit F1. Can be 4 cards at 1 level.		Lead		In Partner's Suit	s Suit	CATEGO	CATEGORY: Mixed
If partner overcalls, 2NT=natural, cue= UCB	Suit	1 st /3 rd /5 th				NCBO: Sweden	eden
	TN	1 st /3 rd /5 th		1 st /3 rd /5 th		PLAYER	: Mdam Stokka + Ylva Strandberg
	Subseq	1 st /3 rd /5 th		1 st /3 rd /5 th			TOPE STOPMO
	Other: Attitude where relevant	e where releva	nt.				
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS						SYSTEM SUMMARY
15-18 bal, () 1-1- in protective; with it passed hand)	Lead	Vs. Suit		Vs. NT			
Responses as 1NT opener	Ace	AK		, ,		GENERAI	GENERAL APPROACH AND STYLE
	King	KQ,		KQJ, KQT		1C =2+, 5c	C = 2+, 5cM, $INT = 15-17$, $2/1 = GF$, 3 weak twos.
	Queen	Q S		OJT, OJ9, KO	KO		
	Jack	∃ {		JT 3, 4, 5, 5	1	 	
JUMP OVERCALLS (Style: Responses: Unusual NT)	10	T9 HJT		T9 HIT			
Weak < mening hand (5) 6 card suit	0	Ov UTO					
I Innenal 2NT: 55 in two lowest unbid	H-X	Xv vvXv vvXvvv	vvXvvv	Xv vvXv	vvXvvv		
O THE WOLLDWOOD WINDS	111-77	120, 00,120,	VVVVVV		******	T	
Over short minor opening $(1 + \text{ or } 2+)$ - $2NI = \text{ both minors still}$	Lo-X	xxX, xxxxX	×	xxX, xxxxX			
Reopen: Intermediate 11-14, 2NT=19-21	SIGNALS IN ORDER OF PRIORITY	ORDER OF	PRIORITY				
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	Partr	Partner's Lead	Declarer's Lead		Discarding	SPECIAL	SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Michaels, $55+: 1m-2m = majors; 1M-2M = oM+m$	1 Low-	Low= enc	Low = even		Low= enc	1X-2Y= weak nat	ak nat
	Suit 2 Low	Low = even		Lov	Low = even	3NT= g000	3NT= good 4M opening
(1x)-3x=stopper ask	3						
		Low = enc	Low = even	Lov	Low= enc		
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2 Low	Low = even		Lov	Low = even		
X = Pen, 2C=Majors, 2D=hearts, 2H=spades, 2S= good with a minor	3						
2NT = Big two-suiter, 3x = Natural	Signals (including Trumps):	ling Trumps):					
	Suit preference						
			DOUBLES				
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT DO	OUBLES (St	TAKEOUT DOUBLES (Style; Responses; Reop	; Reopening)			
Dbl = T/O (then 2NT=2p2p)	Doubles genera	ally take out, p	Doubles generally take out, passed more often at higher levels.	en at higher lev	els.		
Leaping and non-leaping michaels							
Vs Multi 2D: x=t/o of spades, 2H=t/o of hearts							
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1* or 2*						SPECIAL	SPECIAL FORCING PASS SEQUENCES
X = Majors, NT = Minors	SPECIAL, ART Lightner Doubles	RTIFICIAL &	SPECIAL, ARTIFICIAL & COMPETITIVE D Lightner Doubles	IVE DBLS/RDLS	OLS		
OVER OPPONENTS' TAKEOUT DOUBLE						IMPORT.	IMPORTANT NOTES
XX=9+, new suits= nat F1, 2NT=good raise							
, , , , , , , , , , , , , , , , , , , ,						-	